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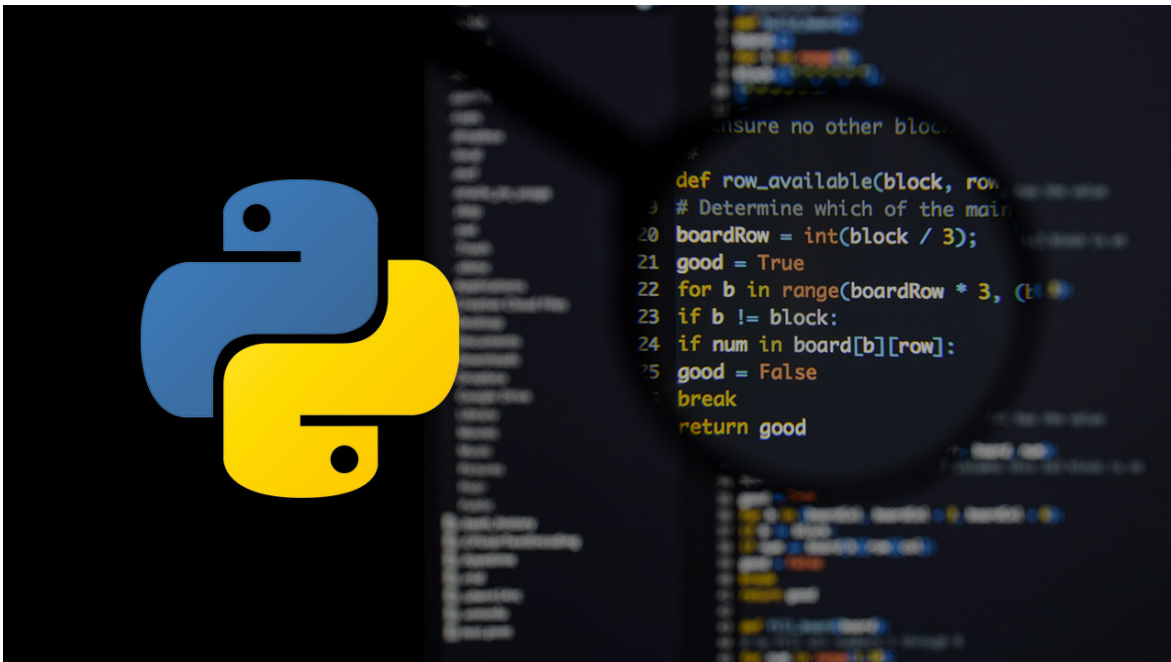
Learning Style: Virtual Classroom

Provider:

Difficulty: Advanced

Course Duration: 4 Days

Advanced Python Programming (TTPS4850)



About this course:

Geared for experienced Python programmers, **Advanced Python Programming** is a practical, hands-on Python training course that thoroughly explores intermediate to advanced level topics and skills, teaching students how to Leverage OS services, Code graphical interfaces for applications, Create modules, Create and run unit tests, Define classes, Interact with network services, Query databases, Process XML data and much more. This comprehensive, practical course provides an in-depth exploration of working with the programming language, not an academic overview of syntax and grammar.

The average salary of a Python Programmer is **\$111,557** per year.

Course objectives:

Working within in an engaging, hands-on learning environment, guided by our expert team, attendees will learn to:

- Leverage OS services
- Code graphical interfaces for applications
- Create modules
- Create and run unit tests
- Define classes
- Interact with network services
- Query databases
- Process XML data

Audience:

This course is appropriate for experienced Python programmers. Students should be able to write simple Python scripts, using basic data types, program structures and the standard Python library.

Prerequisite:

Students should have practical skills equivalent to or should have received training in the following courses or topics as a pre-requisite:

- TTEY101 Introduction to Python Programming (3 days)
- TTPS4810 Essential Python Programming (4 days)

Prerequisite:

- There are no prerequisites required for this course

Course Outline:

Module 1: Python refresher

Data types
Sequences
Mapping types
Program structure
Files and console I/O
Conditionals
Loops
Built-ins

Module 2: OS services

- The OS module
- Environment variables
- Launching external commands
- Walking directory trees
- Paths, directories, and filenames
- Working with file systems
- Dates and times

Module 3: Pythonic programming

- The Zen of Python
- Common idioms
- Lambda functions
- List comprehensions
- Generator expressions
- String formatting

Module 4: Modules and packages

- Initialization code
- Namespaces
- Executing modules as scripts
- Documentation
- Packages and name resolution
- Naming conventions
- Using imports

Module 5: Classes

- Defining classes
- Instance methods and data
- Properties
- Initializers
- Class and static methods/data
- Inheritance

Module 6: Metaprogramming

- Implicit properties
- globals() and locals()
- Working with attributes
- The inspect module
- Decorators
- Monkey patching

Module 7: Programmer tools

- Analyzing programs
- Using pylint
- Testing code

- Using unittest
- Debugging
- Profiling and benchmarking

Module 8: Distributing modules

- Distribution concepts
- setuptools
- Creating setup.py
- Building installers
- Running installers

Module 9: Database access

- The DB API
- Available Interfaces
- Connecting to a server
- Creating and executing a cursor
- Fetching data
- Parameterized statements
- Metadata
- Transaction control
- Other DBMS modules

Module 10: GUI programming with PyQT4

- About QT4
- Getting started with the designer
- Widget properties
- Predefined dialogs
- Generating the UI
- Wiring up events
- Advanced Topics

Module 11: Network programming

- Sockets
- Clients
- Servers
- Application protocols
- Forking servers
- Binary data
- The struct module

Module 12: Threads

- When to use threads?
- The Global Interpreter Lock
- The threading module
- Simple threading

- Sharing variables
- Threaded servers
- The queue module
- Debugging threaded programs
- Alternatives to threading

Module 13: XML and JSON

- Working with XML
- DOM and Sax
- Introducing ElementTree and lxml
- Parsing XML
- Navigating the document
- Creating a new XML document
- JSON
- Parsing JSON into Python
- Converting Python into JSON

Module 14: Extending Python

- About non-Python modules
- Overview of a C extension
- Writing C by hand
- Loading modules with ctypes

Module 15: Subprocesses

- Running external commands with subprocess
- Getting command status
- Managing STDOUT, STDERR, and STDIN
- The sh module (non-Windows systems only)
- Creating a simple command
- Keyword arguments
- Running commands in the background
- Piping and redirection
- Working with STDIO
- Exit codes
- Advanced features

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